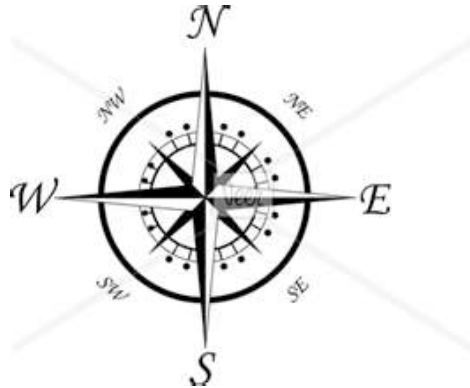


# **THE OLD PORTAGE DISTRICT PRESENTS OLD PORTAGE EXPEDITION 2012 WINTER KLONDIKE**



## **CAMP MANATOC JANUARY 13 – JANUARY 15, 2012 SENIOR PATROL LEADERS AND UNIT LEADERS GUIDEBOOK**

### **Overview**

The Klondike Derby is a winter camping and Outdoor Skills competition. Each competing patrol needs a Klondike sled that uses scout power to pull it. Patrols will load the sleds with their patrol equipment and pull them through the competition course stopping at each competition station. Some events will be competitive and some will be instructional. Each event will test and time patrols on their teamwork, scout spirit, winter camping skills, Scouting knowledge and problem solving ability. The ideal patrol size is 6 to 8 scouts each. Multiple patrols/sleds per troop are encouraged.

This year will incorporate two divisions. One for Venture Crews and older scout patrols with the second one being the standard Klondike division. The new division will include some requirements from the Venturing program and utilizing GPS skills throughout the daily events.



## **Theme - “Old Portage Expedition”**

This year’s Klondike looks to challenge the scout’s compass and GPS skills as they travel around historic Camp Manatoc from station to station. The weekend will highlight standard scout skills from all ranks as well as testing the patrols teamwork and leadership skills. The activities are designed to refresh and test every scout or crew member and encourage participation from all patrol members at each event.

Some of the activities that will be presented this weekend will cover the first aid requirements, lashings, and safety rules they learn in the Tenderfoot through First Class ranks. We will explore team building and test leadership skills as well. The scouts will be challenged to use their compass along with their outdoor skills.

## **Program Explanation**

Each patrol will guide their Klondike sled from one winter challenge to another during the Saturday event stations. At each station the team will have a problem to solve. Each problem will have a point value and some may be timed. The winner is the patrol/sled team that has the most points. Each station will challenge the team to use Scout skills and teamwork to solve the problem.

At each station, there will be one or more adult leaders in charge; that will be handing out points. They will be judging everything, including patrol spirit, or lack of it, and if the sled team listen to and follows instructions.

## **Information for Patrol Leaders — Please share with your patrol**

- You are Scouts and are bound by the Scout Law, especially the first point to be trustworthy.
- You may not accept or offer help to any other patrol during the day on any problem or information concerning the Klondike Derby Course. Of course, in a true emergency, you will give any help that is needed and notify staff immediately.
- As patrol leader you need to make sure that your sled is properly equipped; there will be deductions for missing items!
- Patrols must compete as a patrol with all members present at each station. The patrol may not be split into two or more parts to compete at more than one station at the same time.
- Each Patrol Leader will be given a map (or a list of events) provided at the Senior Patrol Leader's Meeting. Loss of a score sheet will result in no points being awarded.
- The first station will be assigned. Patrols may attempt the remainder of the stations in any order they wish. They are not required to try all stations. There is no time limit at most stations.
- Each station will give the Patrol Leader an individual score card for that event. All event score cards must be turned in to receive points for the event.
- Your patrol flag and equipment must be securely fastened to your sled.
- The total event will not be timed. Pace yourself, as the course covers a vast area. When you are at a station work swiftly and efficiently.
- The decision of each judge is final. There is no system of appeals.
- As you arrive at each event, patrols should demonstrate their scout spirit by giving their patrol yell. It could cost the boys points if they don't yell.

## **Information for Adult Leaders — Please share with your other leaders**

- Adult Leaders and visitors are welcome to observe the operation of the Klondike Derby, but we do ask that they not assist the Scout Patrols with ideas or instruction throughout the day. No coaching of Boy Scout Patrols, or delivering of items to any Patrol, will be permitted once the Derby starts. One of the objects of this event is to encourage the scouts to use their own resources and make their own decisions.

## **Equipment requirements**

For the purposes of fairness when you reach any event each patrol will need to have the items listed below. You must have a Sled! There is not a sled design requirement. Sleds must be at least 4 feet in length, and wide enough to sit a passenger. In addition the sled must be capable of transporting an injured individual in the seated position without assistance (i.e. some type of attached backrest). It must conform to a Klondike sled look (Toboggans and store bought metal runner or inflatable sleds are not allowed).

For sled designs go to: <http://www.inquiry.net/outdoor/winter/gear/sleds/>.

## Equipment list

Or...what your sled needs to have on it!

- |                                                                           |                                                         |
|---------------------------------------------------------------------------|---------------------------------------------------------|
| √ Patrol Flag                                                             | √ 1 fifty-foot length of rope (3/8" diameter preferred) |
| √ 1 Set Splints                                                           | √ 1 Gallon Drinking Water                               |
| √ 2 - five to six foot long staves (or equivalent)                        | √ Compass                                               |
| √ Blanket                                                                 | √ Scout Handbook (Might put it in a Zip-Lock?)          |
| √ First Aid Kit <i>including at least 4 Cravats</i>                       | √ Empty 1 Gallon Zip-Lock style Bag                     |
| √ Firebuilding Material (tinder, kindling, fuel)* enough to build 3 fires | √ Your Sled                                             |
| √ Small cooking pot                                                       | √ Paper & Pen (or Pencil)                               |
| √ Matches                                                                 | √ Watch                                                 |
| √ 8-10 Eight-foot Lengths of rope (whipped)                               | √ #10 Can                                               |
|                                                                           | √ Bonus Items **                                        |

*\*Materials for starting a fire: flint & steel, matches, twigs, wood etc...All materials used to build the fire must be natural and items normally found in the forest. Accelerants such as wax; steel wool etc...cannot be used. Fire building materials must be placed in accordance to proper fire building methods. Your fire must be built to cook on not just burn a string. Scouts should have their Totin' Chit Cards for each patrol member and all primitive fire starting methods; etc.*

## Other Events/Awards

- The Boy Scout Safety Skills Sled – A favorite Saturday last event competition. Troops will move from station to station answering scout safety questions that are found in the Boy Scout Handbook. Specific members of the patrol may be asked to answer the question.
- The Boy Scout Surprise Sled Race – This sled race will be Friday night and will consist of at least 4 stations.
- The GPS Expedition Event- This event will incorporate GPS activities into the Saturday events along with Venture Crew type activities.
- The Boy Scout Compass Skills- Extra credit points will be given for compass readings taken throughout the event.

## General Information

- In Case of Emergency! - First Aid is available in your Campsite, and District Headquarters at the Training Lodge.
- The Award Ceremony will take place in the Manatoc Council Ring. Units are expected to be there by 7:00 PM.
- Leader Coffee - Coffee is available for ADULT leaders in the District Headquarters (Training Lodge) all weekend. Please bring your own cup (no sucking out of the spigot permitted).

## Safety Considerations

- As always the lakes are closed. Ice notwithstanding stay off the lakes!
- Insure that all your Scouts are outfitted correctly for the weather. Sneakers, un-waterproofed hiking boots, etc. are unacceptable. January is no time to be experimenting with footwear.
- Adequate sleeping gear is a must. Recall what it is like to sleep on the snow! Your sleeping equipment, both what is above you as well as what is below you is you.
- Keep your (and of course your Scouts) equipment as dry as possible. This is probably the single most important challenge of the weekend.
- This weekend is designed to challenge the winter tent camper. Scouts learn best how to handle the tasks of camping and staying warm when confronted with the rigors of tent camping.
- This event will go on regardless of the weather conditions. Be Prepared.
- ***There will be NO vehicles permitted beyond the parking lots for any purpose.***
- To the maximum extent possible units should arrive at camp with the minimum number of vehicles.
- When you arrive on Friday, please keep your unit in the camping area. As we have events for Friday and Saturday set up.

## The Agenda!

### Friday January 14

5:30pm - 8:00pm - Check-in at the Training Lodge. Campsite selection is on a first come-first served basis, however we would like to keep the units camped in proximity to the Training Lodge area. Please confine your unit to the smallest possible area. Individual cabins may be available for rent through the council office.

The following information is needed to complete Check-in:

1. Two copies of the troop roster.
2. Check or Money for any remaining fees. Fees are \$6/person (\$3 for Saturday only Webelos).

3. The approximate location of your campsite.

All Scouts on the roster must be registered at the Council Office by close of business on Friday January 13, 2012. Two-deep leadership must be maintained throughout the weekend.

8:00pm (promptly) - Senior Patrol Leaders Meeting, Training Lodge. This meeting will cover most questions they have relating to the rest of the weekend. (Please no Adult Leaders at this meeting. Help your junior leaders by supervising campsites during this time.)

8:30pm - Unit Leaders Meeting, Training Lodge. This is a short meeting to cover any last minute information, and issues from check-in. Bring your coffee cup.

9:00 pm – Boy Scout Surprise Sled Race. Assemble at the Training Lodge parking lot. (Please have your sleds ready to go.)

9:30 pm- Venture Crew and Expedition patrol GPS event at the Training Lodge.

### **Saturday January 15**

9:00am - Assemble at the Camp Manatoc Flag pole. Flag Raising & Opening

9:15am - Event begins with a shotgun start.

11:30am - Event stations will close. You should eat at your campsite.

11:30am to 1:00pm - Lunch Break

1:00pm - Event stations will reopen.

3:30pm - Event stations will close.

4:00pm – Scout Safety Skills Race. Parade field

5:00pm to 6:45pm - Dinner Break.

5:00pm - SPL Meeting in the Training Lodge.

7:00pm - Award Ceremony at the Manatoc Council Ring

8:30pm - Scouts return to campsite, SPL take charge!

8:30pm - Adult Leader Cracker-barrel at the Training Lodge.

11:00pm - Get to bed!

### **Sunday January 16**

Units may check-out any time after 8:30am but no later than 10:30am

# Saturday Event Stations

This year the event list was decided well in advance so everyone has the same information from the start. While this is a complete breakdown of the events, the exact event activity is not completely defined. We are providing the event list below so everyone can prepare, and will provide more detailed scoring procedures at the Friday Night Senior Patrol Leaders Meeting at Camp.

During the Senior Patrol Leader meeting on Friday Night the locations for all events will be provided. The first event will be assigned. Your patrol may work the remainder of the events in any sequence. When you have completed all the events return to the Manatoc Training Lodge with your score cards.

Below is the basic list of event themes to assist in your preparation.

- Friday Night Surprise Race
- First Aid
- Ravine Crossing
- Fire Building
- Lashings
- Blind Rope Course
- Spider Web Course
- Shooting Sport
- Orienteering/Measurement
- Saturday's Scout Safety Skills Race

## The Old Portage District Camping Flag

The Old Portage Camping Flag will be awarded to an Old Portage unit during the award ceremony Saturday Evening. Below are the criteria that will be employed in choosing the Award Winner:

Average place in the final standings - At the conclusion of the events all results from each of your patrol(s) will be averaged together for a unit score.

The Old Portage Cup will be awarded to the unit with the second highest average score.

Award ribbons will be awarded for first, second and third in each event.

# **Webelos**

Second year Webelos may participate as follows:

1. Webelos may come out for the day on Saturday and go around to the events with their adult leaders. The event operators will show the Webelos what is to be done at that event and then the Webelos may demonstrate their knowledge at that activity.

Or

2. Webelos may camp for the weekend with a Boy Scout Troop under the following conditions: (1) Must camp one-on-one with an adult partner (their parent); (2) Must be the guest of a Boy Scout Troop and (3) May be integrated with existing Boy Scout patrols or Webelos may go from station to station and see the activities first hand and be instructed and permitted to demonstrate their knowledge at that activity. (No Webelos only patrols will be permitted to compete).

Scoutmasters, please call your Webelos den leader and extend an invitation. Remember, these are your future Boy Scouts.

## **Check-Out Procedure**

Senior Patrol Leaders: After your unit has cleaned its campsite, fire pit and returned unused wood inside the tree line. Return any items such as picnic tables, or other equipment you may have moved to its original location. Deposit trash in the dumpster or haul home.

Unit Leader: Following the completion of the SPL's project, stop at the Training Lodge and get your units patches if you didn't get them at the cracker barrel. Remember that patches will be issued to Units who pre-register first. Insure your units get their patches at the Klondike! **PRE-REGISTER!**

After you have checked out we consider that your unit has departed. Do not leave any Scouts at camp awaiting a ride.

## **Other items**

The Camping Area will be identified.

Please keep your unit together. There will be a staff member in the area to assist you in site selection. Please do not set up inside or claim the program shelter at the Training Lodge. Additional camping areas will be defined if needed.

Thank you for attending the 2012 Old Portage District Klondike!